Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 2) TYPE [SMALL ENTITY (Column 1) OR **TOTAL CLAIMS** FEE RATE FEE RATE NUMBER EXTRA BASIC FEE 370.00 BASIC FEE 740.00 FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS 125 minus 20= X\$ 9= X\$18= OR 2 INDEPENDENT CLAIMS minus 3 = X42= X84= 210 OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 805 OR TOTAL TOTAL 10-31-05 CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR **SMALL ENTITY** (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER **AMENDMENT A** REMAINING **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY AFTER EXTRA** FEE PAID FOR FEE AMENDMENT X\$18= Total Minus X\$ 9= OR Minus = Independent X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-0 NUMBER REMAINING **PRESENT** RATE TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= **OR** TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-O NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL AMENDMENT **PREVIOUSLY AFTER EXTRA** PAID FOR **AMENDMENT** FEE FEE Minus Total ** X\$ 9= X\$18= OR Independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR * If the entry in column 1 is tess than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."